



Faculty Council

September 6 2017, 1600 in ST 208

Minutes

Voting Members Present: Lisa Brindley, Kathy Davis Patterson, Ashley Galati, Don Gerbig, Mariann Harding, Scott Keiller, Hongshan Li, Denise McEnroe-Petitte, Beth Osikiewicz, Sandra Pech, Nicole Willey

Absent: None

Ex-Officio: Dean Bradley Bielski

Non-voting Attendees: William Auld, Lori Bears, David Graff, Todd Hartline, Sankalp Sharma

- I. Call to Order and Opening Remarks, Dr. Mariann Harding
 - a. The RCFAC report from two summer meetings is attached.
 - b. Harding will be Vice Chair on RCFAC, plus RCFAC representative to Provost Advisory Council.
 - c. Standing Committee forms have gone out with finalized charges. We should hear about our appointments by next week.
 - d. Still waiting for access to RTP files through Flashfolio.
 - e. Not many details yet on a new research initiative for regional campus faculty, but there is money available.
 - i. Discussion of reinstatement of summer funding programs.
 - ii. Additional release time may be available, and they are working toward a pot of money for support.
 - f. Harding had a one-on-one meeting with Nathan Ritchey regarding his comments about TT/NTT files being the same last spring. He wanted her to share that he now has a better appreciation of the differences in the roles now.

II. Secretary/Treasurer Report

- a. Flower Fund balance is \$1025.27, plus \$60.00 of deposits that will be made this week.
- b. Nicole Willey is accepting donations to the TCUF Flower Fund at the recommended rate of \$20 per faculty person or administrator.

III. Standing Committee Charges and Updates: None have been charged yet.

IV. Dean Bielski, Administrative Report

- a. Bielski reported that he gave most of what he would normally report at the Fall Kick off, and felt it was a positive meeting and shared his appreciation for the Convocation.
- b. Faculty Positions
 - i. Current needs: TT CDAG, TT Chemistry, TT English, and a TT Mechanical Engineering Technology position.
 - ii. CDAG was initially approved, but even previously approved positions are now going through a strategic hiring committee now.
 - iii. He will be meeting with Ritchey to try to get our hiring needs met.
- c. Faculty Employment Separation
 - i. Approximately 20 people on our faculty are eligible, NTT and TT.
 - ii. While not all eligible are interested, it is plausible that we could have 4 or 5 people choose to separate.
 - iii. Early November is the deadline for notification.
 - iv. It is possible that this will be a very heavy search year for our campus, and faculty should be prepared to serve, possibly on more than one search if we are lucky enough to get all of the positions we desire.
- d. Administrative Positions
 - i. The approved staff position is the replacement for Tim Fritz, and a search is forthcoming.

e. Direct Reports

- i. Dean Bielski is interested in a modest academic reorganization that would move our campus in alignment with other regional campuses where most academic directors are direct reports to the Assistant Dean. With the success of our new Assistant Dean, it is the right time to make this move.
- ii. This would simplify workflow since the Assistant Dean needs to make the necessary adjustments to anything related to academic programs.
- iii. Bielski was seeking advisory opinions. Discussion ensued, in which broad support was voiced.

V. New Business

a. MAGC Proposal

- i. Please see the attached reports.
- ii. Lori Bears presented background information of her (and her faculty's) hard work over the previous spring and summer that produced this initial inquiry.
 1. CDAG was always housed in the College of Technology under the B.S. in Technology. From 2001-2012, our program was a concentration under that umbrella.
 2. When the program went to the Regional College, it was difficult to get it under a new B.S. That started the B.S. in Engineering Technology, and CDAG was a concentration under that.
 3. Bichara was able to manage and control that curriculum, and with a common core they were able to make it work from 2012 to present.
 4. When Bichara left and they wanted to make changes to the curriculum, they were really stuck due to the core classes engineering required. Faculty members were not able to increase

offerings, which would make the program more desirable for students and local/state-wide industry. That limitation started the conversation of becoming their own degree to remove the constraints.

5. They are proposing a name change—the Associate's degree will stay MAGC. The B.S. will be in MAGC.
 6. Advisory boards, members of industry, and data-driven research were consulted to create this proposal. The new proposal will allow for more electives pertinent to students in MAGC, while keeping some core courses in common with Engineering Technology.
 7. The goal is for the new program to be in place Fall 2018.
 8. Faculty affirmation was requested for the initial inquiry that will enable the process to go through the steps for approval. The final proposal will be sent back to Academic Affairs before being finalized.
 9. Discussion ensued. Concerns about course offerings were addressed, along with the assurance that this will come back to us for fine-tuning. The benefits seem to largely be in allowing students to focus more completely on games and virtual reality and giving us a unique program.
- iii. Motion Approved Unanimously: Faculty Council moves to support the initial inquiry to certify a new program as a B.S. in Modeling, Animation and Game Creation (Li/Galati).
- b. AAS in CRJUS Proposal
 - i. This is a similar proposal for an initial inquiry for the Associate of Science in Criminal and Justice Studies.

- ii. When this was taken to RCFAC, there was not unanimous approval. RCFAC requested individual faculty council approvals.
- iii. This proposal is similar to one that came through Trumbull, but the new one is coming from Stark. Regional College faculty members are in support, though there is not a lead TT faculty member in the Regional College slated to administer the program.
 - 1. Yes from most campuses, Trumbull No, East Liverpool tabled it.
- iv. Discussion ensued. This would make something official that has been in past practice. This would create an Associate of Applied Science instead of the Associate of Arts, which would be a benefit to students. This divides faculty between Arts and Sciences and the Regional College. Administratively this will be difficult. It is not the program itself that is in question, but how to adequately administer and support it. There were also questions raised about why RCFAC was taking up the business of academic program approval.
- v. No motion was brought forward, though Larry Froehlich will be invited to our next JFA to discuss this proposal further.

c. JFA Evaluation

- i. The Faculty Handbook says we will have once a month JFA meetings, but there are no descriptions about what these meetings should be about or what form they should take.
- ii. After discussion it was decided to keep the format of the JFA informal, providing a place for reporting about campus business and also a place to generate conversation on important issues.

- iii. All faculty members are reminded that they are welcome to attend Representative Faculty Council meetings so that they can hear the discussions taking place.
 - iv. At the September 20, 2017 JFA, two topics for discussion will be textbooks (the new Barnes and Noble manager will be invited) and the A.S. in Criminal Justice Studies. Administrators will also be invited to give reports.
 - v. The Chair and Vice Chair will put together a loose agenda and send out a call for who would like to be on the schedule.
- VI. Announcements
- a. Willey announced a Mentoring Program expansion, in which services for NTT file preparation will be the first new offering.
- VII. Adjourn Gerbig/Li 5:12

Attached:
RCFAC Report
Initial Inquiry Information, MAGC (2 documents)
Initial Inquiry form for A.S. Criminal Justice Studies

RCFAC Meeting Report

May 5, 2017

VP Nate Ritchey reviewed enrollment reports. NR discussed the way regional campuses present and communicate enrollment and financial data with the Kent campus and the Board of Trustees. The starting of the Regional Campuses Research Institute will support faculty research and scholarships. The REACH program will support staff Professional Development.

NR informed the council that the Dean Search for Columbiana campuses is successfully done, and that the external Geauga Dean search is underway. There were 41 applicants, will be narrowed to 10 applicants, then to 3 names after phone interviews.

Since the Stark and Geauga Campuses did not elect their new FC chairs yet, a special summer meeting was agreed upon to carry out the election.

July 17, 2017

VP NR reviewed enrollment and financial reports. NR informed the council Geauga Dean search was unsuccessful.

Lengthy discussion ensued regarding the Criminology and Justice Studies major within the Associate of Applied Science degree proposal. Dee Warren was seeking affirmation from the group to continue the process with the goal of sending the proposal to the Board of Regents. The group voted not to affirm the proposal; instead, each will take the proposal back to their respective FCs for vote.

Meeting concluded with the election of officers. Chair: Dee Warren, Stark; Vice-Chair, Mariann Harding, Tuscarawas, and Secretary, Farid Fouad, East Liverpool.



Board of Regents

University System of Ohio

John R. Kasich, Governor
John Carey, Chancellor

INITIAL INQUIRY REQUEST TO OFFER A NEW PROGRAM

Date of submission: *Date to come (sent after EPC)*

Name of institution: Kent State University

Primary institutional contact for this request:

Name: Therese E. Tillett
Title: Executive Director of Curriculum Services, Office of the Provost
Phone: 330-672-8558
E-mail: ttillet1@kent.edu

Name of new program: Modeling, Animation and Game Creation major
within the Bachelor of Science degree

For institutions that are already approved/authorized by the chancellor

- ☐ New degree designation
- ☒ New program within an existing degree (e.g., major, minor, concentration)
- ☐ New technical certificate program
- ☐ New licensure/endorsement area (educator preparation)

Delivery options (check all that apply):

- ☒ Campus based
- ☐ Online/hybrid delivery
- ☐ Flexible or accelerated delivery
- ☐ Offering the program at a new offsite location
- ☐ Offering the program at an existing offsite location
- ☐ Program contains off-campus experiences (e.g., internship, clinical, practicum, student teaching)

The institution will be seeking specialized accreditation for the program:

- ☒ No ☐ Yes

Provide a brief description of the request.

Kent State proposes establishing a new major, Modeling, Animation and Game Creation, within the Bachelor of Science degree. The program will be offered fully at the university's Kent, Stark and Tuscarawas campuses.

The proposed program is existing at Kent State, having been offered since 2001 as a concentration called Computer Design, Animation and Game Design, first within the Technology major (2001-2012) and then within the Engineering Technology major (2012-present). The program is approved to be offered at the Kent and Tuscarawas campuses.

In addition, Kent State has offered an associate degree in the subject since 1995 at the Tuscarawas Campus.

Explain the academic unit's rationale for making the request.

Kent State's computer design, animation and game design program has long experienced solid enrollment and is one of the Tuscarawas Campus' signature programs, see table 1. Graduates have obtained jobs in a wide variety of sectors in local, state, national and international markets, see table 2.

Table 1: Student Enrollment¹

¹ Data provided by Kent State University Office of Institutional Research.

Fall 2012 Fall 2013 Fall 2014 Fall 2015 Fall 2016

157 146 156 148 167

Table 2: Program Graduate Jobs/Internships

Company	Location	Graduate Job Title
Sanctuary Software Studio	Fairlawn, OH	multimedia developer
MMG Studios	Cincinnati, OH	2D and 3D animator
Pixar Canada	Vancouver, Canada	animator and lighting specialist
Pixomondo	Vancouver, Canada	animator
Reel FX	Dallas, TX	special effects designer
Animal Logic	Sydney, Australia	lighting and composer
Double Negative	Vancouver, Canada	lighting
Science Applications International Corp.	Huntsville, AL	modeler and simulator
Barking Lizards Technologies	Richardson, TX	game designer
Vcom3D	Orlando, FL	game designer
SDMyers	Tallmadge, OH	2D/3D modeler
Zero Point 3D	Coconut Creek, FL	3D artist
Twin Sisters Publishing Co.	Akron, OH	animator
Forms+Surfaces	Carpenteria, CA	sketchup artist
TMW Systems	Mayfield Heights, OH	technical writer and video specialist
LJ Smith Stair Systems	Gnadenhutten, OH	3D modeler
Synergy Sign & Graphics	Strasburg, OH	graphic designer
Lauren Manufacturing	New Philadelphia, OH	autoCAD and solid modeler
Canton Elevator	Canton, OH	CAD operator
H3D Tool Corp.	Newcomerstown, OH	2D/3D modeler

Company	Location	Graduate Job Title
JLG Industries, Inc.	Orrville, OH	technical illustrator
Hines Specialty Vehicle Group	New Philadelphia, OH	autoCAD designer
Aqua Blue Inc.	New Philadelphia, OH	web design
S.A. Comunale	Barberton, OH	autoCAD designer
Tubar Eureka Industrial Group	Dover, OH	autoCAD designer
Tusco Display	Gnadenhutten, OH	solid modeler

In order to prepare students to compete in the job market today, faculty have been continually updating the program's curricular offerings to stay current with the developments in the field. As a concentration within the Engineering Technology major, faculty are limited in both marketing the program and in refining the curriculum while keeping a major core among all the concentrations.²

In addition to elevating the program to a separate degree program, the name will change—from “Computer Design, Animation and Game Design” (CDAG) to Modeling, Animation and Game Creation” (MAGC)—to reflect better updates to the curriculum and program objectives.

Modeling. Modeling is a domain-specific term, with other domain specific meanings used in mathematics and the sciences. Two- and three-dimension models are created in design, graphic and game industries. Students in the program learn how to create a 2D and 3D character model design in a game environment, reproduction of an object using a solid-modeling program, an architectural 3D house model or a modeled scene to be used in a virtual/augmented reality environment.

Animation. Animation involves bringing motion to still objects or, more traditionally, displaying a sequence of still images to create the illusion of motion or life. Animation involves more than just character motion; it includes motion graphics, video editing, special effects, cameras and video output. Students learn how to animate characters, elements of environments and graphics. Two- and three-dimension models are animated as necessary, via a combination of manual animation, procedural tools and physical simulation.

² In addition to Computer Design, Animation and Game Design, the Engineering Technology major includes the following concentrations: Mechanical/Systems, Green and Alternative Energy and Electrical/Electronics Engineering Technology,

Game Creation. Game creation is a phrase that describes level (environment) and content creation in 2D and 3D models. The focus is on the design part of game environments to be used on platforms such as personal computers, smart phones and game consoles. Students learn the importance of 2D and 3D model creation for specific games used for simulation, training, entertainment and measuring educational outcomes.

Indicate whether additional faculty and staff will be needed to support the proposed request.

Currently, three full-time and five part-time (adjunct) faculty members teach in the existing Computer Design, Animation and Game Design concentration. Plans have been formalized to hire at least one more full-time faculty member. Several more adjunct faculty are in the process of being hired.



TUSCARAWAS

June 29, 2017

Kent State University
Curriculum Services
208 Schwartz Center
Kent Ohio 44242

Dear Review Committee:

It is my pleasure to fully support a stand-alone degree for our current Computer Design Animation and Gaming program. Our program has been under the umbrella of our Bachelor's of Science in Engineering Technology for many years. While the needs of our students were served well during this period, the faculty now are ready to take the program to the next level, clearly differentiating it from the current Bachelor's program, creating a more transparent degree name (Bachelor of Science in Modeling, Animation and Game Creation) which is a better reflection of the curriculum and program objectives. There are many advantages to the proposal, including:

- Higher visibility and marketability for the campuses (Tuscarawas and Stark). This program will help enrollment at both campuses
- Meeting a community demand. Many of our industries have indicated need for computer modeling and animation in particular. I often hear about a deficit in the skills of the workforce. This program will help to bridge that gap
- Relatively low start-up costs. Most of the faculty and equipment is either in place, or planned to be in place very soon. As the program grows, additional resources will be added commensurate with need
- Faculty expertise. Our faculty are highly qualified and credentialed to teach in this program

The Tuscarawas campus has a history of dedicating the resources necessary to ensure program success. We have done this with our Veterinary Technology Program, our new Agribusiness program and have purchased updated and newer equipment/software for CDAG at our campus and Stark. We will continue to support the new degree program and not negatively impact any other degree here at the Tuscarawas campus.

In summary, I am very excited about this new, marketable and dynamic opportunity for our campus and the regional college. If you have any questions, please do not hesitate to contact me.

Regards,

A handwritten signature in black ink, appearing to read "Bradley A. Bielski".

Bradley, A. Bielski, Ph.D.
Dean & Chief Administrative Officer



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- ☐ Program contains off-campus experiences (e.g., internship, clinical, practicum, student teaching)

The institution will be seeking specialized accreditation for the program:

- ☒ No ☐ Yes

Provide a brief description of the request.

Kent State University proposes the establishment of an Associate of Applied Science (AAS) degree in Criminology and Justice Studies. The program will be offered fully online, as well as offered hybrid online/on-ground at all Kent State regional campuses (Ashtabula, East Liverpool, Geauga, Salem, Stark, Trumbull and Tuscarawas) and the Regional Academic Center in Twinsburg. The Trumbull Campus will be the admitting campus for first time Kent State University applicants declaring the fully online program.

Explain the academic unit's rationale for making the request.

The proposed degree program is a formalization of a Justice Studies track in the university's Associate of Arts (AA) degree that has been offered since 1985 on the Kent State regional campuses. The program is popular with students: 596 students have graduated with the justice studies AA degree since 2000; and over the past 10 years, enrollment has averaged 118 students each semester. In spring 2017, 143 students were declared in the program across the regional campuses.

Establishing an AAS degree for the discipline will allow Kent State to better market and promote the program, especially to students who desire an online program. Typically, institutions that offer an associate program in this field offer it under the Associate of Applied Science degree, which allows for a technical curriculum tailored to the program's desired outcomes. That degree is a much better fit for this field than the Associate of Arts degree, which has a more generalized liberal arts curriculum.

The name "Criminology and Justice Studies" (rather than the current program name "Justice Studies") is more reflective of the field of study that interests students and the typical career goals they pursue after graduation. Further, the name will make the link much clearer to students between the AAS degree and the BA degree in Criminology and Justice Studies that the university offers on seven of its campuses. As the proposed AAS degree program will be designed to articulate seamlessly into the BA degree, the program will provide students with a fully transparent and integrated pathway from associate to bachelor's degree in the field of criminology and justice studies.

Indicate whether additional faculty and staff will be needed to support the proposed request.

There is no anticipated need for additional faculty or staff to support this degree program. All of Kent State's regional campuses, as well as the Regional Academic Center, presently offer the criminology and justice studies coursework needed for the degree. Approximately 10 full-time faculty members teach the major courses (on-ground and online) at those locations.