

THEA 61310

Master of Fine Arts Design and Technology Culminating Project

Course Description:

The Culminating Project's requirements include: written documentation, portfolio presentation, and an exit interview. Written documentation would consist of a design analysis, relevant research and other supporting materials (photos, links to the candidate's website, etc) as currently outlined for each area of emphasis or expertise (see attached document on culminating project requirements). The topic of each M.F.A. candidate's Culminating Project would be proposed by the candidate and based on faculty feedback from yearly portfolio and academic assessments.

Prerequisite: THEA 61000- special approval of instructor and graduate standing.

Please see your requirement items by each area.

Requirements for Scenic Design and Technology Projects

I. Process and Procedures:

1) Concept Written Statement (3-5 pages total)

Include the conceptual statement from the director of production, or a summary of notes about concept discussions taken from early production meetings. This section includes:

- Description and analysis of design and research process (prior to build), articulating how research and discussions developed and informed ideas for the set design
- Description and analysis of how the research, discussions, and design relates to original concept and script.
- The relationship of the design with other design elements for the show
- Discussion of personal interpretation and application of design concept stating technical challenges that will need to be solved.

2) Research

- Design
 - Scene Action Analysis Chart
 - Historical research of time period, show, historical figures, events of the time, etc. that inform the production
 - PowerPoint or similar color research presentation to director and design team
 - Can include, but is not limited to: historical and inspirational images
 - Additional research may be required by Faculty Advisor
 - Included in either print or digital form in final "book"

- **Technology**
 - Research of possible materials for construction with cost analysis
 - Research and development of construction methods for specialized units
 - Additional research as needed for specialty units

3) **Communication Items:**

- Sketches and/or Storyboard of scenic elements and props
- Concept model in scale
- White model in scale (suitable for lobby display)
- Color model (optional)
- Perspective rendering (as determined by advisor)
- Prop List and Research Images
- Designer Drafting Package:
 - CAD drafted in either 1/4" or 1/2" =1'-0" scale
 - Must have a title block and border
 - Proper Line Weights
 - Ground Plan with masking indicated
 - Annotated Ground Plan
 - Section at Center Line with masking indicated
 - Designer Front Elevations
 - cite all surface materials and dimensions
 - Additional construction and detail drafting as necessary.
 - Paint Elevations in either 1/4" or 1/2" =1'-0" scale
- Itemized Paint Order, if no Charge Artist
- Prop Research and Drawings
- Technical Director Drafting Package:
 - CAD drafted plates in 1/4" or 1/2" =1'-0" scale
 - Must have a title block and border
 - Proper Line Weights
 - All necessary construction and detail drafting plates
 - Lineset Schedule
- Budget—both estimated and final (Technology)
- Additional communication items created during the process

4) **Post Show Analysis (5-10 pages total):** A narrative of the process in a typed format to include:

- problems/issues addressed
- execution of the design
- An evaluation of
 - the design or technical project
 - the process
 - personal growth during the process
 - (What were the challenges and how were the met.)

Addendums and support documentation should include but is not limited to:

- Production photos
- Process photos

II. Oral Presentation and Evaluation

1. A 20-min oral presentation that covers 1)-4)
2. Visual Aids should accompany your presentation.
3. General Q and A
4. D/T Faculty (Campbell, Bauer, Drashner, Seo, Honesty, Pauna)-led discussion (other area faculty and D/T staff members can stay to share their input). Approval from the D/T faculty based on their assessment and others' input.

An evaluation will be done by assessing the following:

- a) The process of the design project
- b) The result product of the design project
- c) How the student dealt with the challenges during the process
- d) Academic performances in all of the classes and class-related venues.

III. Exit Interview

MFA candidate in Lighting should set up time for exit interview with an academic advisor. This meeting will be held separately from Culminating presentation.

Requirements for Costume Design and Technology Projects

I. Process and Procedures:

1) Concept Written Statement (3-5 pages total)

Include the conceptual statement from the director of production, or a summary of notes about concept discussions taken from early production meetings. This section includes:

- Description and analysis of design and research process (prior to build), articulating how research and discussions developed and informed ideas for the costume design
- Description and analysis of how the research, discussions, and design relates to original concept and script.
- The relationship of the design with other design elements for the show
- Discussion of personal interpretation and application of design concept stating technical challenges that will need to be solved.

2) Research

- Scene/character breakdown-usually provided by director
- Costume Plot/breakdown
- Character Analysis

- Line by Line for each character
- Preliminary budget breakdown based on research, stock and build defined by costume Faculty Advisor, Cutter Draper and Costume Shop Supervisor
- Historical research of time period, show, historical figures, events of the time, etc. that inform the production
- PowerPoint or similar color research presentation to director and design team
 - Can include, but is not limited to: historical and inspirational images
 - Additional research may be required by Faculty Advisor
 - Included in either print or digital form in final “book”

3) **Communication Items (much of this can be in the Costume Shop Bible):**

- Sketches/Colored Roughs using costume worksheet and/or Storyboard including swatches, back views, spec sheets for each rendering
- Makeup and Hair must be designated on roughs
- Fitting photos with documentation of changes/additions (these go to director and advisor as done)
- Swatch sheets/fabric/trim samples for each costume indicating yardage, fabric modification, where purchased.
- Makeup charts
- Hair design/styling charts
- Finalized costume plot/scene breakdown
- Check off sheets
- Quick Change tracking sheets
- Finalized budget
- Calendar of production deadlines in the costume shop like first fittings, final fittings, priority builds
- Rehearsal clothes with check off sheet for stage managers
- Costume props
- Fitting requests
- Production meeting notes-to be dealt with daily

4) **Post Show Analysis (4 to 8 page total):** A narrative of the process in a typed format to include:

- problems/issues addressed
- execution of the design
- An evaluation of
 - the design or technical project
 - the process
 - personal growth during the process
 - (What were the challenges and how were they met.)

Addendums and support documentation should include but is not limited to:

- Production photos
- Process photos

II. Oral Presentation and Evaluation

1. A 20-min oral presentation that covers 1)-4)
2. Visual Aids should accompany your presentation.
3. General Q and A
4. D/T Faculty (Campbell, Bauer, Drashner, Seo, Honesty, Pauna)-led discussion (other area faculty and D/T staff members can stay to share their input). Approval from the D/T faculty based on their assessment and others' input.

An evaluation will be done by assessing the following:

- a) The process of the design project
- b) The result product of the design project
- c) How the student dealt with the challenges during the process
- d) Academic performances in all of the classes and class-related venues

Requirements for Lighting Design and Technology Projects

II. Process and Procedures:

1) Lighting Book

Includes the following items.

- Scene breakdown by place
- Resource of information of theatre
- Period research of play
- Research of previous productions
- Lighting research presentation
- Concept Statement (2-3 Pages)
- All the paper works - ex) LW papers, daily work notes, budget list, special effect budget list, production meeting notes and etc.
- All of items from Scenic Design, Costume Design, Make up, Projection, Sound and Stage Management team
- Final Lighting Plot package
- Selected production photos

2) Written Documentation (8 to 10page total)

This is a narrative of the process of the production in a typed format to include:

- Written design process in collaboration with other areas of production team
- Evaluation and description of the student's leadership role within the lighting team.

3) Portfolios

- Updated Hard Copy Portfolio and Personal Website
- Presented updated CV and Resume

III. Oral Presentation and Evaluation

1. A 20-min oral presentation that covers 1)-4)
2. Visual Aids should accompany your presentation.
3. General Q and A
4. D/T Faculty (Campbell, Bauer, Drashner, Seo, Honesty, Pauna)-led discussion (other area faculty and D/T staff members can stay to share their input). Approval from the D/T faculty based on their assessment and others' input.

An evaluation will be done by assessing the following:

- a) The process of the design project
- b) The result product of the design project
- c) How the student dealt with the challenges during the process

IV. Exit Interview

MFA candidate in Lighting should set up time for exit interview with an academic advisor. This meeting will be held separately from Culminating presentation.