

RULE 1 – GENERAL

- All participants must show a picture ID to enter the facility and to participate in the game.
- All games will be officiated based on the USA Volleyball Rules; which will be in effect unless otherwise noted in this supplement.
- Each team member must be at least 18 years of age prior to the teams 1st scheduled game.
- Net Heights: Co-Rec - 7'11 5/8"
- A team may consist of six (6) people, but a game must start with a minimum of four (4) players (2 males, 2 females; or 1 male, 3 females; or 4 females). Teams may not play with more than three (3) males but can play with up to six (6) females. Teams may not play with more males than females at any time, except 3-males & 2-females for a 5 player team.
- Substitutions can only be made for the server position, except in the case of an injury. There is no limit on the number of substitutions.
- A team may have up to 12 players on their roster at any time.
- Once a player has played in one regular season game, that spot on the roster is locked and the player may not be replaced—regardless of a player injury.
- Roster additions and deletions may be made up to the final regular season game.
- Once a player has played for a team, he/she may not move to another team.
- A player does not have to play in any regular season games to be eligible to participate in the post-season tournament; he/she only needs to be listed on the roster prior to the final regular season game.
- The Department of Recreational Services is not responsible for teams that forfeit, and will not reschedule forfeited games.

RULE 2 – SERVING

- The let serve shall be allowed, and play shall continue provided net contact is entirely within the net antennas.
- The first server of the game is the player in the right back position. Thereafter, when a team is awarded a side-out the player in the front right position rotates to the serving area.

- Each team member shall serve in turn and may have one chance to hit the ball over the net on the serve.
- A re-serve shall be called when the server released the ball for service, then catches it or drops it to the floor. The official will cancel the serve and direct a second and final attempt serve. Only one re-serve is permitted per player, per turn in rotation at service.

RULE 3 – PLAYING RULES

- Any ball that makes contact with the backboards or ceiling fixtures on opponent's side will be considered out of play and a point or side-out will be awarded. Any ball that makes contact with backboards or ceiling fixtures on their own side will be considered in play.

RULE 4 – SCORING

- Match length: The first team to win 2-out-of-3 games. All games will utilize rally scoring to 25. **Teams will play all three games, and all three games will count toward the standings.**

Grace Period:

- Late up to 5 minutes = 5 points and service to team on time.
- Late 6-10 minutes = forfeit of the first game.
- Late after 10 minutes = forfeit of the match.
- Time Outs: Two per team match: 30 seconds

Scoring:

- Game: All games will utilize rally scoring to 25. In all games a team must win by two points (27 point cap).
 - Point Cap: The maximum amount of points a game is allowed to be played to, regardless of the point differential.

- ~~• Males shall have at least one female separating themselves when positioned on the court.~~
- ~~• If a team contacts the ball more than once in a single volley, a female must contact the ball at least once.~~

RULE 5 – GAME MODIFICATIONS

- Scoring errors must be brought to the official's attention immediately in order to correct. Once the referees have left the court, scoring errors may not be corrected.
- Game protests may only be made on player eligibility and must be in writing within 24 hours after the conclusion of the game to the League Director. The team captain only may file the protest, and must have specific details about the player(s) i.e., name, teams played for, professional status and/or teams played for.

- Protests must be accompanied by a \$25.00 protest fee, which may be returned if the protest is ruled in favor of.
- The foot may be on the center line as long as it doesn't interfere with an opponent but it is a violation if it is completely over the line.
- Any player touching the net is a violation.

RULE 6 – MISCELLANEOUS

- All participants must completely and accurately fill out the team roster; this includes a Banner ID# (KSU students) or valid driver's license number, to participate in the league.
- The Department of Recreational Services will not provide parking passes for teams or players. Parking permits may be purchased on a daily basis for \$1 from the machine located in the center parking lot.
- The Department of Recreational Services will not pay for any parking fines incurred by players in the community basketball league.
- Participants are strongly encouraged to secure all personal items within their automobiles at all times, the Department of Recreational Services will not be held liable for any vandalism or theft of personal property.
- The Department of Recreational Services is not responsible for any lost, stolen or vandalized personal property while inside the Student Recreation and Wellness Center.
- Spectators are not permitted on the courts at any time.
- Spectators may view games in progress from the entry level of the SRWC only.
- Participants damaging university property are subject to legal action and may be permanently banned from the Student Recreation and Wellness Center.