All participants must show a valid KENT STATE UNIVERSITY ID or Government Issued ID no less than 5 minutes before the start of every game. Anyone without an ID will not be allowed to participate. **No exceptions.**

**THE GAME**

- All Matches will be self-officiated. An Intramural Sports Supervisor will be present
  - Teams are responsible for knowing the rules and working out disagreements among themselves
  - "Replaying a Point" might be necessary and encouraged in some situations
  - If there is no resolution, please seek out the Intramural Sports Supervisor for clarification

- All Matches will be the best two out of three games
  - Games will be scored to 20, win by 2, cap at 22

- Teams shall consist of three (3) players
  - Two players minimum to begin a match
  - Co-Rec: 2 women & 1 man or 2 men & 1 women
    - 1 women & 1 man minimum

- Teams shall be allowed 1 timeout of sixty (60) seconds per game

- The ball shall be called out-of-bounds whenever it hits the ceiling or back wall on the opponent’s side or two or more wall consecutively on a serve, volley or block.

- The ceiling and back wall are in-play only on the side of the team that is returning the serve or volley, provided a player on that team touches the ball first.

- The server has five (5) seconds to put the ball in play. No members of the serving team shall screen the server.

- Contacting two or more walls with the ball is allowed only by the team in possession of the ball providing a player on that team touches the ball first.

- Climbing the wall to block a set or serve is illegal.

- The ball shall not hit the back wall on the fly or volley on the receiving team’s side.

- If a player contacts the ball in such a manner that the ball deflects off the back wall on their side of the court and goes over the net, the ball shall be considered good.

**INTRAMURAL VOLLEYBALL RULES WILL BE IN EFFECT WHERE THIS SHEET LEAVES OFF**

**THE INTRAMURAL STAFF HAS THE RIGHT TO STOP A CONTEST IF THEY DEEM IT NECESSARY**